

---- Minecraft Crash Report ----
// This doesn't make any sense!

Time: 23.06.15 20:53

Description: Initializing game

```
org.lwjgl.LWJGLException: Could not create pixel format
    at
org.lwjgl.opengl.MacOSXPeerInfo.nChoosePixelFormat(Native Method)
    at
org.lwjgl.opengl.MacOSXPeerInfo.choosePixelFormat(MacOSXPeerInfo.java:58)
    at
org.lwjgl.opengl.MacOSXPeerInfo.<init>(MacOSXPeerInfo.java:53)
    at
org.lwjgl.opengl.MacOSXCanvasPeerInfo.<init>(MacOSXCanvasPeerInfo.java:57)
    at
org.lwjgl.opengl.MacOSXDisplayPeerInfo.<init>(MacOSXDisplayPeerInfo.java:48)
    at
org.lwjgl.opengl.MacOSXDisplay.createPeerInfo(MacOSXDisplay.java:304)
    at
org.lwjgl.opengl.DrawableGL.setPixelFormat(DrawableGL.java:61)
    at org.lwjgl.opengl.Display.create(Display.java:846)
    at org.lwjgl.opengl.Display.create(Display.java:757)
    at org.lwjgl.opengl.Display.create(Display.java:739)
    at azd.Z(SourceFile:367)
    at azd.e(SourceFile:689)
    at net.minecraft.client.main.Main.main(SourceFile:103)
```

A detailed walkthrough of the error, its code path and all known details is as follows:

-- Head --

Stacktrace:

```
    at
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    at
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    at azd.Z(SourceFile:367)
```

-- Initialization --

Details:

Stacktrace:

```
    at azd.e(SourceFile:689)
    at net.minecraft.client.main.Main.main(SourceFile:103)
```

-- System Details --

Details:

```
    Minecraft Version: 1.7.2
    Operating System: Mac OS X (x86_64) version 10.10.3
    Java Version: 1.6.0_65, Apple Inc.
    Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed
mode), Apple Inc.
    Memory: 54664000 bytes (52 MB) / 126287872 bytes (120 MB)
up to 1060372480 bytes (1011 MB)
    JVM Flags: 5 total; -Xmx1G -XX:+UseConcMarkSweepGC -XX:
+CMSIncrementalMode -XX:-UseAdaptiveSizePolicy -Xmn128M
    AABB Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0
MB) used
    IntCache: cache: 0, tcache: 0, allocated: 0, tallocated: 0
    Launched Version: 1.7.2
    LWJGL: 2.9.1
    OpenGL: ~~ERROR~~ RuntimeException: No OpenGL context found
in the current thread.
    Is Modded: Probably not. Jar signature remains and client
brand is untouched.
    Type: Client (map_client.txt)
    Resource Packs: []
    Current Language: ~~ERROR~~ NullPointerException: null
    Profiler Position: N/A (disabled)
    Vec3 Pool Size: ~~ERROR~~ NullPointerException: null
    Anisotropic Filtering: Off (1)
```