

# Supported codecs

vandroiy2013 edited this page a day ago · 147 revisions

## Currently supported codecs

Vendor	Codec	Revisions	MinKernel	MaxKernel
Creative	<a href="#">CA0132</a>	0x100918 layout 0, 1, 2, 3, 4, 5, 6, 9, 10, 11, 12	13 (10.9)	—
CirrusLogic	<a href="#">CS4210</a>	0x100101 layout 13	13 (10.9)	—
CirrusLogic	<a href="#">CS4213</a>	0x100100 layout 28	13 (10.9)	—
Realtek	<a href="#">ALC225/ALC3253</a>	layout 28	13 (10.9)	—
Realtek	<a href="#">ALC233</a>	layout 3, 13, 27	13 (10.9)	—
Realtek	<a href="#">ALC235</a>	layout 3	13 (10.9)	—
Realtek	<a href="#">ALC236</a>	0x100001, 0x100002 layout 11	13 (10.9)	—
Realtek	<a href="#">ALC3236</a>	layout 4, 5, 28, 29	13 (10.9)	—
Realtek	<a href="#">ALC255</a>	layout 3, 13, 17, 28	13 (10.9)	—
Realtek	<a href="#">ALC256 (3246)</a>	layout 13	13 (10.9)	—
Realtek	<a href="#">ALC260</a>	layout 12	13 (10.9)	—
Realtek	<a href="#">ALC262</a>	0x100202 layout 11	13 (10.9)	—
Realtek	<a href="#">ALC268</a>	layout 3	13 (10.9)	—
Realtek	<a href="#">ALC269</a>	0x100004, 0x100100, 0x100202, 0x100203 layout 1-9, 11, 13, 14, 15, 19, 20, 27, 28, 29, 32, 33, 35, 76	12 (10.8)	—