

Erledigt Benchmark die zweite

Beitrag von „ralf.“ vom 24. November 2016, 18:23

i5-6600T

Hardware Devices

- OpenCL v. CPU
- Apple Intel Core i5-6600T CPU @ 2.70GHz
- Platform: Apple
- Platform Version: OpenCL 3.2 (Nov 7 2016) 15.40.00
- Type: CPU
- Compute Units: 4
- Clock: 3712 MHz
- Preferred vector width: 8
- Max. Global Memory: 3273712 Bytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes
- CPUs and Accelerators

Mode: OpenCL CPUs
Scene name: scenes/footballrender.ctf
Scene file validation: OK
Image validation: OK (26757 different pixels, 4.53%)
Devices: Apple Intel Core i5-6600T CPU @ 2.70GHz (CPU, 4.372 MHz)

Result: 1454

Hardware Devices

- OpenCL v. CPU
- Apple Intel Core i5-6600T CPU @ 2.70GHz
- Platform: Apple
- Platform Version: OpenCL 3.2 (Nov 7 2016) 15.40.00
- Type: CPU
- Compute Units: 4
- Clock: 3712 MHz
- Preferred vector width: 8
- Max. Global Memory: 3273712 Bytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes
- CPUs and Accelerators

Mode: OpenCL CPUs
Scene name: scenes/hotel/vendor.ctf
Scene file validation: OK
Image validation: OK (240064 different pixels, 0.78%)
Devices: Apple Intel Core i5-6600T CPU @ 2.70GHz (CPU, 4.372 MHz)

Result: 318

Hardware Devices

- OpenCL v. CPU
- Apple Intel Core i5-6600T CPU @ 2.70GHz
- Platform: Apple
- Platform Version: OpenCL 3.2 (Nov 7 2016) 15.40.00
- Type: CPU
- Compute Units: 4
- Clock: 3712 MHz
- Preferred vector width: 8
- Max. Global Memory: 3273712 Bytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes
- CPUs and Accelerators

Mode: OpenCL CPUs
Scene name: scenes/humanrender.ctf
Scene file validation: OK
Image validation: OK (11558 different pixels, 0.36%)
Devices: Apple Intel Core i5-6600T CPU @ 2.70GHz (CPU, 4.372 MHz)

Result: 1146

Phenom II X6 1035T - Mavericks

Hardware Devices

- OpenCL v. CPU
- AMD Phenom II X6 1035T Processor
- Platform: Apple
- Platform Version: OpenCL 3.2 (Jul 29 2014) 21.24.00
- Type: CPU
- Compute Units: 6
- Clock: 3012 MHz
- Preferred vector width: 8
- Max. Global Memory: 4194208 Kbytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes
- CPUs and Accelerators
- ATI Radeon Core M7 Pro Platform
- Platform: Apple
- Platform Version: OpenCL 3.2 (Jul 29 2014) 21.24.00
- Type: GPU
- Compute Units: 3
- Clock: 621 MHz
- Preferred vector width: 8
- Max. Global Memory: 3248376 Kbytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes

Mode: OpenCL CPUs
Scene name: scenes/footballrender.ctf
Scene file validation: OK
Image validation: OK (34931 different pixels, 8.58%)
Devices: AMD Phenom II X6 1035T Processor (CPU, 6.2613 MHz)

Result: 133

Hardware Devices

- OpenCL v. CPU
- AMD Phenom II X6 1035T Processor
- Platform: Apple
- Platform Version: OpenCL 3.2 (Jul 29 2014) 21.24.00
- Type: CPU
- Compute Units: 6
- Clock: 3012 MHz
- Preferred vector width: 8
- Max. Global Memory: 4194208 Kbytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes
- CPUs and Accelerators
- ATI Radeon Core M7 Pro Platform
- Platform: Apple
- Platform Version: OpenCL 3.2 (Jul 29 2014) 21.24.00
- Type: GPU
- Compute Units: 3
- Clock: 621 MHz
- Preferred vector width: 8
- Max. Global Memory: 3248376 Kbytes
- Local Memory: 32 Kbytes
- Max. Constant Memory: 64 Kbytes

Mode: OpenCL CPUs
Scene name: scenes/hotel/vendor.ctf
Scene file validation: OK
Image validation: Failed (374763 different pixels, 63.53%)
Devices: AMD Phenom II X6 1035T Processor (CPU, 6.2613 MHz)

Result: 212

