

**Erledigt**

# Problem mit Sleep/Wake- Update 2018: UI Lag nach Wake

**Beitrag von „kuckkuck“ vom 27. August 2017, 19:17**

[spoiler=Hier ist ein Beispiel wie es aussehen kann:]]

Code

```
1. /*
2. * Intel ACPI Component Architecture
3. * AML Disassembler version 20140926-64 [Oct 24 2014]
4. * Copyright (c) 2000 - 2014 Intel Corporation
5. *
6. * Disassembly of iASLJ9Lkz6.aml, Wed Apr 20 12:56:10 2016
7. *
8. * Original Table Header:
9. * Signature "SSDT"
10. * Length 0x0000026D (621)
11. * Revision 0x01
12. * Checksum 0xDB
13. * OEM ID "Brumba"
14. * OEM Table ID "USBFix"
15. * OEM Revision 0x00003000 (12288)
16. * Compiler ID "INTL"
17. * Compiler Version 0x20140926 (538183974)
18. */
19. DefinitionBlock ("iASLJ9Lkz6.aml", "SSDT", 1, "Brumba", "USBFix", 0x00003000)
20. {
21. Device (UIAC)
22. {
23. Name (_HID, "UIA00000") // _HID: Hardware ID
24. Name (RMCF, Package (0x02)
25. {
26. "8086_a12f",
27. Package (0x04)
28. {
29. "port-count",
30. Buffer (0x04)
31. {
```

```
32. 0x18, 0x00, 0x00, 0x00 /* .... */
33. },
34.
35.
36. "ports",
37. Package (0x1A)
38. {
39. "HS13",
40. Package (0x04)
41. {
42. "UsbConnector",
43. 0xFF,
44. "port",
45. Buffer (0x04)
46. {
47. 0x0D, 0x00, 0x00, 0x00 /* .... */
48. }
49. },
50.
51.
52. "HS05",
53. Package (0x04)
54. {
55. "UsbConnector",
56. 0xFF,
57. "port",
58. Buffer (0x04)
59. {
60. 0x05, 0x00, 0x00, 0x00 /* .... */
61. }
62. },
63.
64.
65. "HS06",
66. Package (0x04)
67. {
68. "UsbConnector",
69. 0xFF,
70. "port",
71. Buffer (0x04)
72. {
73. 0x06, 0x00, 0x00, 0x00 /* .... */
74. }
```

```
75. },
76.
77.
78. "HS07",
79. Package (0x04)
80. {
81. "UsbConnector",
82. 0xFF,
83. "port",
84. Buffer (0x04)
85. {
86. 0x07, 0x00, 0x00, 0x00 /* .... */
87. }
88. },
89.
90.
91. "HS08",
92. Package (0x04)
93. {
94. "UsbConnector",
95. 0xFF,
96. "port",
97. Buffer (0x04)
98. {
99. 0x08, 0x00, 0x00, 0x00 /* .... */
100. }
101. },
102.
103.
104. "HS09",
105. Package (0x04)
106. {
107. "UsbConnector",
108. 0xFF,
109. "port",
110. Buffer (0x04)
111. {
112. 0x09, 0x00, 0x00, 0x00 /* .... */
113. }
114. },
115.
116.
117. "HS10",
```

118. Package (0x04)  
119. {  
120. "UsbConnector",  
121. 0xFF,  
122. "port",  
123. Buffer (0x04)  
124. {  
125. 0x0A, 0x00, 0x00, 0x00 /\* .... \*/  
126. }  
127. },  
128.  
129.  
130. "HS11",  
131. Package (0x04)  
132. {  
133. "UsbConnector",  
134. 0xFF,  
135. "port",  
136. Buffer (0x04)  
137. {  
138. 0x0B, 0x00, 0x00, 0x00 /\* .... \*/  
139. }  
140. },  
141.  
142.  
143. "HS12",  
144. Package (0x04)  
145. {  
146. "UsbConnector",  
147. 0xFF,  
148. "port",  
149. Buffer (0x04)  
150. {  
151. 0x0C, 0x00, 0x00, 0x00 /\* .... \*/  
152. }  
153. },  
154.  
155.  
156. "SS05",  
157. Package (0x04)  
158. {  
159. "UsbConnector",  
160. 0x03,

```
161. "port",
162. Buffer (0x04)
163. {
164. 0x15, 0x00, 0x00, 0x00 /* .... */
165. }
166. },
167.
168.
169. "SS06",
170. Package (0x04)
171. {
172. "UsbConnector",
173. 0x03,
174. "port",
175. Buffer (0x04)
176. {
177. 0x16, 0x00, 0x00, 0x00 /* .... */
178. }
179. },
180.
181.
182. "SS07",
183. Package (0x04)
184. {
185. "UsbConnector",
186. 0x03,
187. "port",
188. Buffer (0x04)
189. {
190. 0x17, 0x00, 0x00, 0x00 /* .... */
191. }
192. },
193.
194.
195. "SS08",
196. Package (0x04)
197. {
198. "UsbConnector",
199. 0x03,
200. "port",
201. Buffer (0x04)
202. {
203. 0x18, 0x00, 0x00, 0x00 /* .... */
```

- 204. }
- 205. }
- 206. }
- 207. }
- 208. })
- 209. }
- 210. }

Alles anzeigen

[/spoiler

(Aus Brumbaers Guide)