

Erledigt iMac Pro Xeon Build

Beitrag von „iMarc“ vom 9. März 2018, 21:13

it seems apples driver handles things a bit different than windows, i noticed the %usage on vega gpu tach only knows 2 states like 100% load or 0%, while light usage shows a flimmery 100% instead of something like 10% usage. maybe fanspeed is somehow related to usage too, since the iMac Pro doesnt share the same thermal solution than a regular vega card would.

i think once eGPU support is out of beta, things should improve. or as late as with the modular mac pro, iMac Pro release didn't help at all