

# Hackintool (ehemals Intel FB-Patcher)

Beitrag von „al6042“ vom 29. August 2018, 07:55

Hier die Version 1.3.3, mit folgenden Änderungen:

## Release Notes

1.3.3 - Fixes. Added more audio layout-id's (vandroiy2013)

1.3.2 - Fixes

## Zusätzliche Funktionen

- File->Open framebuffer file generated by WhateverGreen's -igfxdump boot flag
- File->Export->Clover config.plist / File->Export->Framebuffer.txt file
- Patch audio layout id
- Add USB port limit patch
- Plug and unplug USB2 / USB3 devices and set port connector types then generate a USBPower.kext
- Advanced patching options ([DVMT](#)-prealloc 32 MB, VRAM 2048 MB, Disable eGPU, Enable HDMI20 (4K), Spoof SKL Audio, DP -> HDMI, USB port Limit, FB Port Limit)