

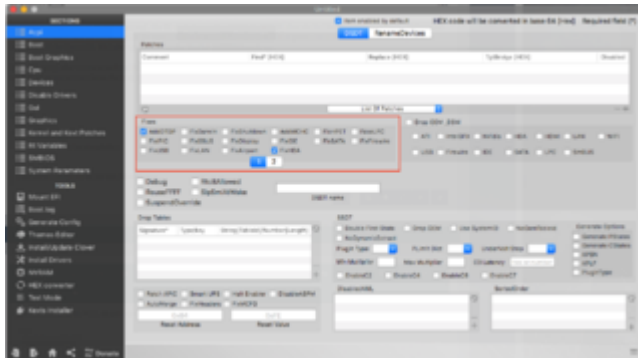
Erledigt macOS hängt sich kurz nach dem Start auf

Beitrag von „rubenszy“ vom 21. November 2018, 23:08

Na sicher brauchst du WEG, es geht um den Patch der WEG hat.

- Features
- Fixes boot to black screen on AMD and NVIDIA
 - Fixes sleep wake to black screen on AMD
 - Fixes boot screen distortion in certain cases
 - Fixes transmitter/encoder in autodetected connectors for multimonitor support (--ralevi)
 - Fixes HD 7730/7750/7770/807 250/87 250X initialisation (--rajpg-15)
 - Allows tuning of aty_config, aty_properties, call_properties via ACPI
 - Allows enforcing 24-bit mode on unsupported displays (--ra24)
 - Allows booting without video acceleration (--raivesa)
 - Allows automatically setting GPU model name or providing it manually for RadeonFramebuffer
 - Allows specifying custom connectors via device properties for RadeonFramebuffer
 - Allows tuning autodetected connector priority via device properties (--HD 7xxx or newer)
 - Fixes an issue in AppleGraphicsDevicePolicy.kext so that we could use a MacPro6,1 board-id/model combination, without the usual hang with a black screen. Patching AppleGraphicsDevicePolicy.kext
 - Modifies macOS to recognize NVIDIA's web drivers as platform binaries. This resolves the issue with transparent windows without content, which appear for applications that use Metal and have Library Validation enabled. Common affected applications are iBooks and Little Snitch Network Monitor, though this patch is universal and fixes them all. [NVWebDriverLibVAFix](#)
 - Injects IOVARendererID into GPU properties (required for Shiki-based solution for non-freezing intel and/or any discrete GPU)
 - For intel HD digital audio HDMI, DP, Digital DVI (Patches connector-type DP -> HDMI)
 - Fixes NVIDIA GPU interface stuttering on 10.13 (official and web drivers)

Ohne das läuft auch AppleALC nicht



Genau so musst du auch die ID eintragen

