

# VoodooI2C

**Beitrag von „Noir0SX“ vom 15. Dezember 2019, 09:24**

## **Version 2.3**

This release includes major refactoring to VoodooI2C, to increase performance and eliminate bugs & memory leaks.

It is no longer necessary to patch/remove the built-in I2C kexts to make VoodooI2C load.

Comet Lake PCI IDs were added to kext matching, as well as more Cannon Lake IDs.

Since the last release there have been 49 commit(s). The descriptions for the first (at most) 10 of these are as follows

- Bump version to 2.3
- CI: Use Xcode 11.3, store build artifacts
- Update VoodooGPIO, VoodooI2CHID and VoodooI2CELAN
- Add Comet Lake PCI IDs
- Merge pull request [#229](#) from blankmac/master
- Fix issue with some devices failing to meet the deadline in commandSleep.
- Merge pull request [#224](#) from al3xtjames/commandgate
- Correct IOCommandGate::commandSleep call
- Merge pull request [#195](#) from kprinssu/master
- Add 2 more supported Cannon Lake PCI IDs 8086,a36a & 8086,a36b