

In Arbeit

Asus Zenbook UX433fa Catalina diverse Probleme

Beitrag von „al6042“ vom 27. März 2020, 21:58

Nimm mal die rot markierten raus und die grün markierten hinzu:

| | | |
|--------------------------|--------|---------------------------|
| AAPL_iq-platform-id | Data | 4 bytes: 0900A53E |
| AAPL_slot-name | String | Built-In |
| device-id | Data | 4 bytes: A53E0000 |
| device_type | String | VGA Compatible Controller |
| disable-external-gpu | Data | 4 bytes: 01000000 |
| enable-hdmi20 | Data | 4 bytes: 01000000 |
| enable-lsicon-support | Data | 4 bytes: 01000000 |
| framebuffer-con0-enable | Data | 4 bytes: 01000000 |
| framebuffer-con0-pipe | Data | 4 bytes: 12000000 |
| framebuffer-con0-type | Data | 4 bytes: 00080000 |
| framebuffer-con1-enable | Data | 4 bytes: 01000000 |
| framebuffer-con1-pipe | Data | 4 bytes: 12000000 |
| framebuffer-con1-type | Data | 4 bytes: 00080000 |
| framebuffer-con2-enable | Data | 4 bytes: 01000000 |
| framebuffer-con2-pipe | Data | 4 bytes: 12000000 |
| framebuffer-con2-type | Data | 4 bytes: 00080000 |
| framebuffer-cursormem | Data | 4 bytes: 00000003 |
| framebuffer-fbmem | Data | 4 bytes: 00000003 |
| framebuffer-flags | Data | 4 bytes: 0A2BA300 |
| framebuffer-patch-enable | Data | 4 bytes: 01000000 |
| framebuffer-portcount | Data | 4 bytes: 01000000 |
| framebuffer-unifiedmem | Data | 4 bytes: 00000080 |
| model | String | Intel(R) UHD Graphics 620 |
| name | String | Display Adapter |