

Erledigt

Intel UHD Graphics 630 7 MB & 2 Monitore

Beitrag von „Astral“ vom 26. April 2020, 11:11

Diese werte auch probiert?

AAPL,ig-platform-id 0300923E

device-id 923E0000

Man kann auch verschiedene [BIOS Einstellungen](#) probieren. [DVMT](#): 32/64/96

Graphik Erkennung zuerst: Auto/intern/PCIe

usw.

Bei mir geht HD630 mit i5-8500 und 2 Monitoren hiermit:

▼ PciRoot(0x0)/Pci(0x2,0x0)	Dictionary	(11 items)
AAPL,ig-platform-id	Data	{length = 4, bytes = 0x07009b3e}
framebuffer-con0-enable	Data	{length = 4, bytes = 0x01000000}
framebuffer-con0-bus...	Data	{length = 4, bytes = 0x01000000}
framebuffer-con0-type	Data	{length = 4, bytes = 0x00080000}
framebuffer-con2-enable	Data	{length = 4, bytes = 0x01000000}
framebuffer-con2-index	Data	{length = 4, bytes = 0xffffffff}
framebuffer-fbmem	Data	{length = 4, bytes = 0x00009000}
framebuffer-patch-enable	Data	{length = 4, bytes = 0x01000000}
framebuffer-stolenmem	Data	{length = 4, bytes = 0x00003001}
framebuffer-unifiedmem	Data	{length = 4, bytes = 0x00000080}
hda-gfx	String	onboard-1