

[TOOL] Vega 64 PowerPlayTable Generator

Beitrag von „calabash“ vom 30. April 2020, 19:36

[JimSalabim:](#)

Trotzdem danke für den Vergleich. Zuerst wusste ich gar nicht was du mit Hotel-Lobby-Scene meinst 😊

Somit wieder etwas dazu gelernt.

Natürlich war ich neugierig wieviel die Karte hier liefert. Kann sich sehen lassen der kleine Bruder:

Hardware Devices

- OpenCL
 - CPUs
 - Intel(R) Core(TM) i7-9700 CPU @ 3.00GHz
 - Platform: Apple
 - Platform Version: OpenCL 1.2 (Feb 29 2020 00:40:07)
- GPUs
 - AMD Radeon RX Vega 56 Compute Engine [GPU, 56, 1590 MHz]

Mode: OpenCL GPUs
Scene name: scenes/hotel/render.cfg
Scene file validation: OK
Image validation: OK (84134 different pixels, 14.26%)
Devices:
AMD Radeon RX Vega 56 Compute Engine [GPU, 56, 1590 MHz]

Result:
4486

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In the United States, you can benefit from tax deductions according to the Conservancy 501(c)(3) not for profit organization status.

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Ok Submit result

Code: OpenCL GPUs[Time: 123secs (OK)]Samples/sec 4486K[Rays/sec 23571K on 4973.4K tris]
Wohnort: Erlangen Gehäuselüfter Back & PSI Shroud: 2x be quiet! Silent Wings

[CMMChris:](#) Ich glaube gelesen zu haben das die selben Kühler eingebaut sind.