

[Sammelthread] MacOS BigSur 11.0 DEV-Beta Erfahrungen

Beitrag von „ralf.“ vom 29. Juni 2020, 13:19

@[bananaskin](#)

Es läuft auf dem Ryzen



The image shows a screenshot of a macOS Big Sur system information window overlaid on a NVIDIA GeForce Experience interface. The system information window displays the following details:

- macOS Big Sur**
Version 11.0 Beta (20A4299v)
- iMac**
- Processor** 3,1 GHz Quad-Core Intel Core i5
- Memory** 16 GB 2133 MHz DDR4
- Startup Disk** Kingstorn
- Graphics** NVIDIA GeForce GT 710 1023 MB
- Serial Number** System Serial Number

Buttons for "System Report..." and "Software Update..." are visible. At the bottom of the system information window, it says: "™ and © 1983-2020 Apple Inc. All Rights Reserved. Licence Agreement".

The NVIDIA GeForce Experience interface shows the following information:

- OpenGL version** 4.1 NVIDIA-16.0.11 355.11.11.10.10.143
- OpenCL platform** OpenCL 1.2 (Jun 6 2020 05:37:32) (FULL_PROFILE)
- Metal platform** Features: 1v1, 1v2
- Processor** 3,1 GHz AMD Ryzen 3 1200 Quad-Core Processor x 4
- Features** N/A (Model 1h, Family fh, Stepping 1h), SSE3 SSSE3 SSE4.1 SSE4.2 FMA AVX AVX2
- Video memory** 1024 MB
- Memory** 16384 MB
- Software** Mac OS X 10.16 (20A4299v)
- Model ID** iMac14,4

The NVIDIA logo and the word "VIDIA" are visible on the left side of the GeForce Experience interface.