

## **In Arbeit** 3. Monitor geht nicht

Beitrag von „grt“ vom 31. Januar 2022, 13:47

ok. war einen versuch wert..

dann müssen die anschlüsse anders aktiviert werden.

versuchs mal damit:

|                              |            |            |
|------------------------------|------------|------------|
| ▼ Add                        | Dictionary | (2 items)  |
| ▶ PciRoot(0x0)/Pci(0x1b,0x0) | Dictionary | (1 item)   |
| ▼ PciRoot(0x0)/Pci(0x2,0x0)  | Dictionary | (12 items) |
| AAPL,ig-platform-id          | Data       | <00001219> |
| framebuffer-patch-enable     | Data       | <01000000> |
| framebuffer-portcount        | Data       | <04000000> |
| framebuffer-pipecount        | Data       | <03000000> |
| framebuffer-con0-enable      | Data       | <01000000> |
| framebuffer-con0-index       | Data       | <00000000> |
| framebuffer-con1-enable      | Data       | <01000000> |
| framebuffer-con1-index       | Data       | <01000000> |
| framebuffer-con2-enable      | Data       | <01000000> |
| framebuffer-con2-index       | Data       | <02000000> |
| framebuffer-con3-enable      | Data       | <01000000> |
| framebuffer-con3-index       | Data       | <03000000> |
| ▶ Delete                     | Dictionary | (0 items)  |
| ▶ Kernel                     | Dictionary | (7 items)  |
| ▶ Misc                       | Dictionary | (6 items)  |