

Erledigt

Nach Wakeup aus "Ruhezustand" Probleme - RX 5700 XT

Beitrag von „sismac“ vom 7. Januar 2023, 18:18

[Zitat von al6042](#)

Da würde ich tatsächlich eher folgende DevProps-Einträge empfehlen:

Code

1. `<key>PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)</key>`
2. `<dict>`
3. `<key>AAPL,slot-name</key>`
4. `<string>Internal@0,1,0/0,0</string>`
5. `<key>device_type</key>`
6. `<string>PCI bridge</string>`
7. `<key>hda-gfx</key>`
8. `<string>onboard-1</string>`
9. `<key>model</key>`
10. `<string>AMD Navi 10 XL Upstream Port of PCI Express Switch</string>`
11. `</dict>`
12. `<key>PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)/Pci(0x0,0x0)</key>`
13. `<dict>`
14. `<key>AAPL,slot-name</key>`
15. `<string>Internal@0,1,0/0,0/0,0</string>`
16. `<key>device_type</key>`
17. `<string>PCI bridge</string>`
18. `<key>model</key>`
19. `<string>AMD Navi 10 XL Downstream Port of PCI Express Switch</string>`
20. `</dict>`
21. `<key>PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)/Pci(0x0,0x0)/Pci(0x0,0x0)</key>`
22. `<dict>`
23. `<key>@0,name</key>`
24. `<string>ATY,Adder</string>`
25. `<key>@1,name</key>`
26. `<string>ATY,Adder</string>`
27. `<key>@2,name</key>`
28. `<string>ATY,Adder</string>`
29. `<key>@3,name</key>`

```
30. <string>ATY,Adder</string>
31. <key>AAPL,slot-name</key>
32. <string>Internal@0,1,0/0,0/0,0/0,0</string>
33. <key>ATY,EFIVersion</key>
34. <data>
35. MDEuMDAuMzE4MA==
36. </data>
37. <key>device_type</key>
38. <string>ATY,AdderParent</string>
39. <key>model</key>
40. <string>AMD Navi 10 [Radeon RX 5700 XT]</string>
41. </dict>
42. <key>PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)/Pci(0x0,0x0)/Pci(0x0,0x1)</key>
43. <dict>
44. <key>AAPL,slot-name</key>
45. <string>Internal@0,1,0/0,0/0,0/0,0,1</string>
46. <key>device_type</key>
47. <string>Audio device</string>
48. <key>model</key>
49. <string>AMD Navi 10 HDMI Audio</string>
50. </dict>
```

Alles anzeigen

Die passen besser zur 5700 XT.

Hallo,

brauche ich alle Einträge, ode nur den unter

Code

```
1. <key>PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)/Pci(0x0,0x0)/Pci(0x0,0x0)</key>
```