

DP zu HDMI Problem - i3 10th Gen.

Beitrag von „max.1974“ vom 28. Januar 2024, 22:47

Hallo, ich habe ein von mir erstelltes Tutorial in einer Textdatei angehängt, da es beim Versuch, es hierher zu senden, aufgrund des Schreibaufwands Einschränkungen gab.

Ich hoffe, es kann helfen

Grüße.

XML

1. <?xml version="1.0" encoding="UTF-8"?>
2. <!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN" "http://www.apple.com/DTDs/PropertyList-1.0.dtd">
3. <plist version="1.0">
4. <dict>
5. <key>PciRoot(0x0)/Pci(0x2,0x0)</key>
6. <dict>
7. <key>AAPL,GfxYTile</key>
8. <data>AQAAAA==</data>
9. <key>AAPL,ig-platform-id</key>
10. <data>AAAWWQ==</data>
11. <key>AAPL,slot-name</key>
12. <string>Internal@0,2,0</string>
13. <key>AAPL,backlight-control</key>
14. <data>AQAAAA==</data>
15. <key>device-id</key>
16. <data>FlkAAA==</data>
17. <key>device_type</key>
18. <string>VGA compatible controller</string>
19. <key>rebuild-device-tree</key>
20. <data>AQAAAA==</data>
21. <key>force-online</key>
22. <data>AQAAAA==</data>
23. <key>disable-telemetry-load</key>

24. <data>AQAAAA==</data>
25. <key>disable-external-gpu</key>
26. <data>AQAAAA==</data>
27. <key>enable-hdmi-dividers-fix</key>
28. <data>AQAAAA==</data>
29. <key>enable-max-pixel-clock-override</key>
30. <data>AQAAAA==</data>
31. <key>enable-dbuf-early-optimizer</key>
32. <data>AAAAAA==</data>
33. <key>enable-lspcon-support</key>
34. <data>AQAAAA==</data>
35. <key>enable-cdclk-frequency-fix</key>
36. <data>AAAAAA==</data>
37. <key>framebuffer-con0-busid</key>
38. <data>AAAAAA==</data>
39. <key>framebuffer-con0-enable</key>
40. <data>AQAAAA==</data>
41. <key>framebuffer-con0-index</key>
42. <data>AAAAAA==</data>
43. <key>framebuffer-con0-pipe</key>
44. <data>CAAAAA==</data>
45. <key>framebuffer-con0-type</key>
46. <data>AgAAAA==</data>
47. <key>framebuffer-con0-flags</key>
48. <data>mAAAAA==</data>
49. <key>framebuffer-con1-busid</key>
50. <data>BQAAAA==</data>
51. <key>framebuffer-con1-enable</key>
52. <data>AQAAAA==</data>
53. <key>framebuffer-con1-index</key>
54. <data>AQAAAA==</data>
55. <key>framebuffer-con1-pipe</key>
56. <data>EAAAAA==</data>
57. <key>framebuffer-con1-flags</key>
58. <data>hwEAAA==</data>
59. <key>framebuffer-con1-type</key>
60. <data>AAgAAA==</data>
61. <key>framebuffer-con1-has-lspcon</key>
62. <data>AQAAAA==</data>
63. <key>framebuffer-con1-preferred-lspcon-mode</key>
64. <data>AQAAAA==</data>
65. <key>framebuffer-memorycount</key>
66. <data>AgAAAA==</data>

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67. <key>framebuffer-mobile</key>
68. <data>AQAAAA==</data>
69. <key>framebuffer-patch-enable</key>
70. <data>AQAAAA==</data>
71. <key>framebuffer-pipecount</key>
72. <data>AgAAAA==</data>
73. <key>framebuffer-portcount</key>
74. <data>AgAAAA==</data>
75. <key>framebuffer-fbmem</key>
76. <data>AACQAA==</data>
77. <key>framebuffer-stolenmem</key>
78. <data>AAAwAQ==</data>
79. <key>framebuffer-unifiedmem</key>
80. <data>AAAAGA==</data>
81. <key>model</key>
82. <string>UHD Graphics 620</string>
83. <key>hda-gfx</key>
84. <string>onboard-1</string>
85. </dict>
86. </dict>
87. </plist>
```

Alles anzeigen