

Anleitung für Broadcom-WLAN-Patch unter macOS Sonoma

Beitrag von „Extreme“ vom 9. September 2024, 18:31

OCLP 2.0.0 Nightly Changelog

Code

1. "2.0.0
2. - Set `AssociatedBundleIdentifiers` property in launch services as an array
3. - Move to auto-generated pre/postinstall scripts for PKGs - Streamlines PKG creation process, ensuring Install and AutoPKG scripts are always in sync
4. - Add support for `gktool` in PKG postinstall scripts - Removes Gatekeeper "verifying" prompt on first launch after PKG installation - Note `gktool` is only available on macOS Sonoma and newer
5. - Resolve unpatching crash edge case when host doesn't require patches.
6. - Implement new Software Update Catalog Parser for macOS Installers
7. - Implement new Copy on Write detection mechanism for all file copying operations - Implemented using `getattrlist` and `VOL_CAP_INT_CLONE` flag - Helps improve performance on APFS volumes
8. - Increase model range for S1X/S3X patching to include Haswell Macs and `MacPro6,1` - Helps avoid an issue where older machines with newer, unsupported SSDs would fail to boot - Only affects building EFI from another machine
9. - Resolve AMD Navi MXM GPU detection for modded iMac9,x-12,x - Thanks @Ausdauerportler for the patch!
10. - Implement early macOS Sequoia support: - Supporting Macs with Metal-based graphics: - MacBook8,1 - 10,1 - MacBookAir5,x - 7,x - MacBookPro9,x - 14,x - Macmini6,x - 7,1 - iMac13,x - 18,x - iMac10,1 - 12,x included if Metal GPU installed. - MacPro3,1 - 6,1 - MacPro3,1 - 5,1 require Metal GPU installed. - MacPro3,1 can only boot with 4 cores max currently - Xserve2,1 - 3,1 - Requires Metal GPU installed. - Xserve2,1 can only boot with 4 cores max currently - Excludes the newly dropped MacBookAir8,x series. - No estimate can be given when support will be added.

Download OCLP 2.0.0 Nightly:

<https://github.com/dortania/Op.../actions/runs/10745634461>

Mit OCLP 2.0.0 Nightly und der neuen Version von IOSkywalkFamily kext funktioniert jetzt in meiner Konfiguration Hand Off über WLAN. Continuity Camera OK